

PUBLIC HEARING

ZONING AMENDMENT BYLAW NO. 2636, 2026

Date: Monday, July 27, 2026 at 6 pm

Location: City Hall, 10631 100 Street

The proposed bylaw amendments affect 7408 Alaska Rd N (highlighted below), legally described as: Lot 4 Section 29 Township 83 Range 18 West of the 6th Meridian Peace River District Plan 24742.



The applicant is seeking to amend the Zoning for the property located at 7408 Alaska Rd North to allow for a Tank Farm, as defined in the bylaw, as an accessory use on this parcel.

The project is set for 3 tanks, with expansion to 7, and will be capped as an accessory use at 16 tanks. There will be an imposed 200m setback from the Tank Farm and the North Boundary of property to separate it from future development. If amended, the existing card lock and convenience store will be defined as Bulk Fuel Sales and will help support local retail sales of fuel, lubricants and accessories to support the agricultural community.

A copy of the proposed bylaw and related documents may be inspected at City Hall (10631 100 Street, Fort St. John, BC) between the hours of 8:30 am to 4:30 pm on weekdays.

Your comments are important and residents who wish to make comments on this proposed application can submit them in one of the following ways, by 4:30 pm on Friday, July 24, 2026.

- Mailing or hand delivering a letter to City Hall:
10631 100 Street
Fort St. John, BC V1J 3Z5
Attention: Bonnie McCue, Corporate Officer
- By email to legislativeservices@fortstjohn.ca

Written comments received will be distributed to Council for their consideration at the meeting.

At the hearing, the public will be also allowed to make presentations to Council or present written submissions respecting matters contained in the proposed bylaws.

Residents can watch the Public Hearing live or as a recording on the City's Website (www.fortstjohn.ca) or YouTube channel (www.youtube.com/cityfsj).

For more information about this bylaw amendment, contact the Planner I at fbello@fortstjohn.ca or by telephone at 250-787-8044.